

BASKETBALL GAME MACHINE

1. Parameter Setting

We can setting the parameters by change the buttons (set, +, -, enter, exit) on the main board, the basic operation will be as follows:

1.1 Setting Button

Press the "SET" button to go into the setting menu.

Press the "SET" button AGAGIN to go into the NEXT setting item. You can check it with the digital tube display.

1.2 Digital Tube Display

The first one is the current settings.

The second, third and fourth one is parameters of the current settings.

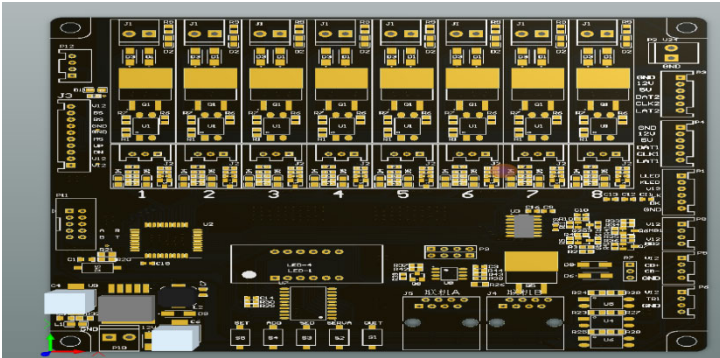
Setting Item	Functions	Parameter Range	Instructions
1	coins	1-10 coins/game	You can set how many coins per game.
2	Retaining Plate	1-2	1: single retaining plate 2: double retaining plates
3	Clearance award	0-3	0: nothing 1: can be set into designated tickets 2: can be set into one score how many tickets 3: can be set into one ticket how many scores
4	Prizes quantity	0-99	According to the corresponding of "Clearance award"
5	Number of game machines	1~32 1-32	The most is 32 pieces. The number will be from 1 to 32.
6	Group number	1~5 1-5	V.S. Group number
7	The number of levels	2-9	You can set how many levels of your game
8	Time of first level	4-20	10s
9	Time of second level	4-20	10s
10	Time of third level	4-20	10s
11	Time of fourth level	4-20	10s
12	Time of fifth level	4-20	10s
13	Time of sixth level	4-20	10s
14	Time of seventh level	4-20	10s
15	Time of eighth level	4-20	10s
16	Time of ninth level	4-20	10s
17	Scores of passing first level	2-99	10 scores
18	Scores of passing second level	2-99	单位 10 分 10 scores

19	Scores of passing third level	2-99	10 scores
20	Scores of passing fourth level	2-99	10 scores
21	Scores of passing fifth level	2-99	10 scores
22	Scores of passing sixth level	2-99	10 scores
23	Scores of passing seventh level	2-99	10 scores
24	Scores of passing eighth level	2-99	10 scores
25	Scores of passing ninth level	2-99	10 scores

1.3 Setting Menu

NOTICE: IT WILL BE WORK AFTER ALL THE PARAMETER SETTINGS ARE SAVED.

2.



2.1 Function of Interface

NO.	Interface	Functions
1	P2	The power interface is 24V, the maximum is 36V, the minimum is 12V. According to the voltage of basket and the retaining plate motor.
2	P10	12V power interface
3	P4	Interface of main digital tube display
4	P8	Interface of stopwatch. MB1 for the total counting number of coins. MB2 for the total counting number of tickets
5	P5	Interface of the ticket dispenser
6	P7	Can be chosen of toy capsules or tickets
7	P6,P12	Interface of the coin acceptor
8	J5,J4	Multiplayer online interface
8	P9	Online master card
9	P11	Sound card
10	LED-4	To show the total receiving coins
11	S1~S5	SET, SHIFT BUTTON(+,-), ENTER and EXIT button
12	SW1	复位键 Reset key

13	P1	Start button: DK single play LK:online game DLED/LLED: switch of lights
14	P3	To show the total scores of the team. For example, A team VS B team, A team can see its total scores by connect the P3 interface
15	J3	Signal of motor sensor: BS magic eye MS positioning of basket Positioning of UP retaining plate Positioning of DOWN retaining plate

3. How To Play:

The machine will automatic reset after power on the device.

Number constantly will be showed on the digital display.

Waiting the players insert coins to start the game.

The highest score wil be show on the left digital pipe.

Single mode:

Insert coins to start the game.

You have 5s to be ready to play the game. If you shoot the balls within this 5s will NOT count the scores.

Multiplayer mode: insert coin to wait another player to go into the game together within 10s. You will have 5s to be ready to play the game within this 10s.

The most can 32 pieces game machines can play together

Total have 9 levels, you can set the times and scores of each level.

Factory setting will be total 4 levels, 50s per level, the first level need 40 scores, the second level need 150 scores, the third level need 250 scores and the fourth level need 400 scores.

After start the game, the left digital tube will show you the scores you need to pass, if you win the game the machine will have Voice announcement.

If the player win all the levels will be one more free game for you to play as prize.

When game over, the digital tube will show how many pieces tickets of the player have win.

After 2s, it will disappear and show "INSERT COINS" again

4. Attentions & Failure Phenomenon

4.1 Attentions

Please confirm the power supply stably in 12V. Mainly for coin acceptor, digital tube , ticket dispenser, sound card, toy capsule machine and stopwatch.

Before using the game machine, please make sure the power can accept DC 12V.

4.2 Failure

No.	Phenomenon	Reason
1	The motor doesn't work	1.the motor burned 2.drive out 3.the main board have problem
2	The motor run ceaselessly	No signal of the motor sensor
3	Cannot count the scores	1.the magic eye doesn't work 2.cannot using the machine outdoor with strong light.
4	The digital tube doesn't work	1.the interface doesn't work 2.the digital tube broken.
5	The ticket dispenser cannot work	1.no tickets 2.ticket dispenser is block